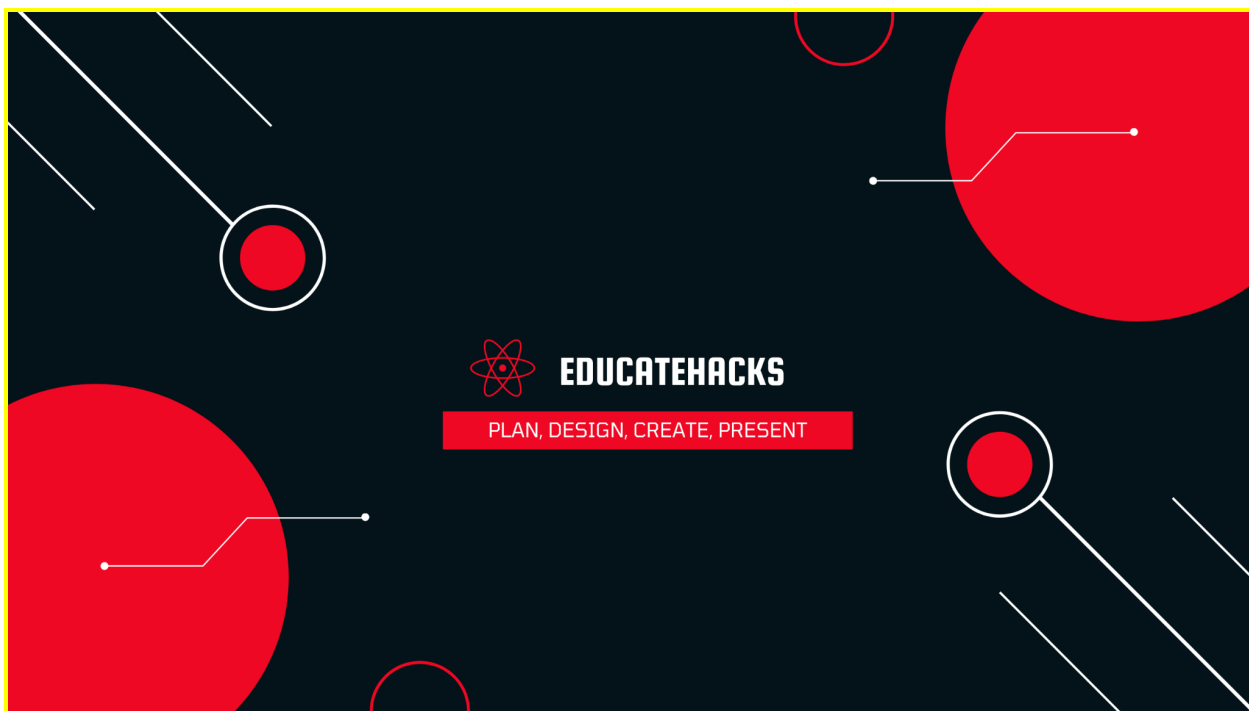# 2023 Hackathon Requirements
Theme: EdTech (Education Technology)

In this packet you will find instructions & information on what is expected of participants for this hackathon. If the information you are looking for is not included in this document, **please visit our devpost page: https://educatehacks-2023.devpost.com**

If you ever have any questions, concerns or recommendations, please email the event organizers at: admin@educatehacks.com

Submission instructions & topic information

General topic/project guide information:

This year, our focus is on creativity, productivity, and effectiveness. However, hackers are free to build all types of ideas, as this is an extremely open-ended event.

We are accepting projects of all kinds, as long as they relate to education in any way. The only real requirement is for your project to enhance the educational experience or solve any kind of educational issue in today's world

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Build and submit your prototype/solution on Devpost

EducateHacks 2023 Devpost URL:
https://educatehacks-2023.devpost.com

You need to show proof of a solution or a prototype for this hackathon. The prototype can be anything you want it to be, as long as it succeeds in showing what your product goal is (e.g. design, clickable prototype, mobile app, web app, video of an app on a simulator, mockup..)
To show proof of your prototype, you must upload it on Devpost to the submission form.

Please also add proof of coding/programming (if applicable)

You may use any programming language, framework, library you want! - whatever tools you feel comfortable with.

When submitting your project to devpost, please include the following:

1. Any files you would like to upload including valuable information about your project
2. Any links/urls you would like to include (working demo, video, github page, figma share)
3. Contact email address you check regularly
4. Country location (This will help us determine eligibility for shipping prizes)
5. Please also include a description of your project & the issue(s) it helps solve.

Essentially, include anything else in the project description you would like the judges to see

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Project Pitching Options:

We offer 2 different pitching options for project submissions. Choose whatever is best for your team.

Option 1 - (Recommended) LIVE Pitching session in front of the judging panel
- Zoom conference details for the live pitching session will be posted to the devpost page, our website & communicated to participants via email prior to the event start date.

The LIVE pitching session requires at least one of your team members to speak about your product in front of the judging panel/other hackers.This is definitely a better pitching option if you are looking to get your judges attention and receive proper comments. Here are a few suggestions and recommendations on what your pitch could include:

1. Slideshow with information about your project to screen share during your pitch.

2. Prototype or a figma design of your project.

3. Live working demonstration of your program running. (you can use emulator/simulator)

Option 2 - Submit a 2-3-min pitch video explaining your solution on DevPost.
- Video will be reviewed by our judges after all live pitching has concluded.

The video submission requires you to have at least one of your team members speak about your product. That means that your video presentation needs to have a voice over. You are welcome to show your faces, but it is not required. You need to submit the video presentation through DevPost. The format of your video is for you to decide. Here are some suggestions:

1. Screen Recording of your program with voiceover

2. PowerPoint with voice over

3. Video of your program running on an emulator/simulator with voice over

PLEASE NOTE:

For any incomplete submissions, we will attempt to reach out to the submission owner via the email you provided upon submission as soon as we can. However, we cannot guarantee that we will reach out to every incomplete submission, so please try your best to review instructions prior to submitting your project.

Incomplete submissions, if not corrected before the deadline, are subject to removal.

Thank you to our sponsors!

JDoodle

Project ideas/past examples:

Here are just a few examples of projects submitted to EducateHacks in the past:

- An educational platform for high school students to help them prepare for college entrance exams
- An app that helps students plan their schedules and manage their workload more effectively
- A tool for teachers to create and share interactive lesson plans
- A virtual reality platform for immersive language learning
- A website that aggregates and curates educational resources from around the internet
- An app that helps students find and connect with tutors in their local area
- A tool for organizing and managing student-led clubs and organizations
- A platform for sharing and collaborating on research projects
- An app that helps students track their progress and set goals for their education
- A tool for creating and sharing interactive multimedia presentations for use in the classroom.

We are so excited to see what you will create at this year's hackathon!

We have no doubt that you are all talented and motivated individuals who are eager to make a positive impact in the world of education.
We wish you the best of luck as you embark on this journey. Remember to stay focused, work hard, and have fun. Don't be afraid to take risks and think outside the box – that's what hackathons are all about!